AmSound

	COLLABORATORS		

	TITLE : AmSound		
ACTION	*NAME*	*DATE*	*SIGNATURE*
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AmSound

1.1 Welcome to AmSound

                Welcome to V1.1 release of AmSound

        Copyrights

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          Features

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        Whats been done
                I hope that you find this utility useful, I know
    I shall ;)

1.2 Legal notices...

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1.3   A Tour...

Well, I'm sure you're all wondering what the hell this ←
is! I shall
explain....

I've been using
     AmIRC
      for sometime now, but only recently been
introduced to the wonders of
     Kuang Eleven
     . I revelled in the
simplicity of all the features but it was the sounds that interested
me most.
   In order to play sounds at people, you have to type into the
console the command and then the name of the sound. Not having a very
good memory, I decided this was a little too much like hard work, and
so AmSound was born.

AmSound will keep track of all your sound files and display them in a
list. You can pick a sound at will by clicking it's name, and the
command and name will be entered into AmIRC's window for you. This
makes using sounds extremely easy and saves you remembering all those
file names.

AmSound has many redeeming qualities wich are listed in the
     Features
               section.

1.4   The good points....

AmSound is extremely easy to use, but there are a few things you ought ↩
   to know.

The menus:

   'About' - Doh! I wonder...

   'Quit' - Another hard one.

   The 'Settings' menu is split into:

      'Dirs' - This sets the path to your AmIRC/Sounds drawer. Please make
               sure that is right, otherwise you could be sending all ↩
                  kinds
               of rubbish to AmIRC's ARexx port ;)

      'Port' - This is the name of AmIRC's ARexx port. One point to note
               here is that the port name is case sensitive.

      'Auto Save' - This option is ghosted currently as it's not ↩
         implememnted.

The Gadgets:

   'The Sound List' - All the sound files in the specified directory are
                      shown in this list. Simply highlite the sound or ↩
                         double
                      click it.

   'Play' - This will active the playing of the highlighted sound file.

   'Quit' - Do I really need to explain this one? ;)

The Theory...

At start-up time, AmSound gets the name of the Arexx port via parameters
passed to it by the script that launches it. This way you can have 2 ↩
   instances
of AmSound running, one for each server window you are connected to.

In essence, Amsound will take the name of your selected sound file and ↩
   pass
it to the ARexx port of AmIRC. This is why the port name must be correct ↩
   .
It pre-pends the command '/sound'. This command is actually an alias set ↩
    up
by the installation procedure of Kuang Eleven. Basically it is the same
principal as you typing /sound fart.wav into the console.

Something that came to mind while thinking about the theory of operation ↩
   ,
was the fact that sounds can be requested from anyone on the channel, ↩
   and

these are consequently moved into the sound drawer. In order to save a ↩
    lot
of hassle, I have implememnted a mechanism to monitor the 'sound' drawer
and if the contents are added to, the list in AmSound will update itself ↩
    .

1.5   Putting it all in place...

Well, I have'nt got around to writing an installer script as yet, but ↩
    there
isn't much to it.

Firstly, move the amsound.amirx file into AmIRC/Rexx.

Next, place AmSound into any directory you like.

That's it! When you first run AmSound, it will appear in a default place
with a default size. Size and position the window wherever you want it ↩
    and
quit the program. These settings will be saved into a preferences file ↩
    so
that it will always appear in the last place you left it. The path to ↩
    the
sound files will also be saved.

Now you can run AmIRC and select the amsound.amirx script to run AmSound
for you, or alternatively you could have it start when AmIRC starts.
(But if anyone actually manages to get this working, let me know. <G>)

1.6   The Culprits...

Well that'll be me! :) And I am:

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N14 4NT

I can be contacted at:

        bml@thenet.co.uk (internet mail)
        simon@darkside.demon.co.uk (FIDO gated email)
        2:254/524.28 (FidoNet point)

or at the above address!

Or if you feel really adventurous, try irc.thenet.co.uk channel #FCI ↩
    port 7000

```
I should like to dedicate this software to all the people who frequent # ←
   FCI, all
the users of 'thenet.co.uk' and all the people that come onto our server ←
    from
alien systems.
Last but not least, Eden Akhavi who, god knows how, manages to keep  ←
   Frontier
Communications servers held together (most of the time).

                       God Bless You All
```

1.7 A womens work is never done!

```
There are lots of improvements I'd like to make, but the most important
is here:

o More font sensivity. Currently it'll use the screens font, but wont
  adapt it's size at all. This is OK for size 8 fonts, but will look  ←
     wierd
  with bigger sizes :/

o general code clean up's. Why not, after all it's rushed!
```

1.8 What happened when

```
o Version 1.0: First official release. Lot's of people saying "It doesn' ←
   t work
                on my system". Stumped until I can find out more info,  ←
                   but it
                seems likely that it's only people using V1.57 of AmIRC  ←
                   that are
                effected.
o Version 1.1: Finally sorted out a way of telling AmSound which port to ←
   address
                at start-up time. Simple addition to the arexx script  ←
                   that
                launches it.
```